SUMMER SERIES MINGLE/SINGLES RULES

Start at 9:00 A.M. - \$5.00 entry fee - No Lunch is served.

Our intention is to provide summer tournaments for players from the participating clubs without having to travel far. All other shufflers are invited to play

PLAY

- The tournament will consist of 8 games to 75 points with a maximum of 12 frame games.
- When you enter the tournament you commit to playing all 8 games. If you leave or refuse to play without the permission of the Tournament Manager you are subject to suspension from future tournaments.
- For practice you are allowed 2 shots for speed and 4 any way you prefer.
- You are allowed three close block calls and all will be made on the court by other neighboring players or players that have finished.
- Winning team players must both record the court number and winning score (75 maximum) on tally sheet.
- Total number of games won decides tournament winners. Ties will be broken by total score accumulated.
- Generally play 4 games before lunch. 20 minutes allowed for lunch from the time the final match in your division finishes. Balance of games after lunch. Blocks may be waxed and/or courts beaded during lunch only.
- Tie game winners will be determined by a 2-block lag taken by the player playing the head. The first block is practicean d the second block counts.

DIVISIONS AND DRAW

- Two divisions: Play only within your division. You must sign up in the division you will play in next October.
- Pro/State Amateur Tournament Manager may move State Amateurs to District Amateur division if necessary.
- **District Amateur** (Tournament Manager reserves the right to advance a District Amateur).
- In very low turnout situations, Tournament Manager may decide both divisions will play together with Pro/State Amateurs drawing District Amateur partners. Pro plays Pro, etc.
- Draw chip before each game. If more than one chip is drawn, both must be returned before drawing again. No exchanging court chips. You can draw the same partner or same court more than once.
- Players can determine which member of their team will play at head or foot. Yellow decides first.
- Byes will be used if we have an odd number of entries or more entries than we have courts. A bye will count as a win and a "B" recorded with 50 points on the score sheet.
- Each player is allowed only one bye in the tournament, unless directed by the tournament manager.
- If there is 3 odd players in a division then a singles court will be used with the bye being the pusher. The singles court will play 12 frames.
- If it rains and The Tournament Manager decides your court is affected you will receive a bye even if you've already had one.

PRIZE MONEY

- Prize money for each division will be distributed as follows:

 1-16 players pay 4 places 1st x .40, 2nd x .30, 3rd x .20, 4th x .10

 17-32 players pay 5 places 1st x .333, 2nd x .267, 3rd x .20, 4th x .133, 5th x .067

 33-48 players pay 6 places 1st x .286, 2nd x .238, 3rd x .19, 4th x .143, 5th x .095, 6th x .048

 49-64 players pay 7 places 1st x .25, 2nd x .214, 3rd x .179, 4th x .143, 5th x .107, 6th x .071, 7th x .036
- 65 or more pay 8 places 1st x .222, 2nd x .194, 3rd x .167, 4th x .139, 5th x .111, 6th x .083, 7th x .056, 8th x .028
- Prize money distribution will be rounded down to nearest whole dollar.
- All sponsor money will be added to prize money.
- \$1.00 of entry fee and half of the 50/50 proceeds go to the host club.

TOURNAMENT MANAGER

- There will be a playing tournament manager assisted by appointed helpers. There will not be a tournament director. The tournament manager can make any necessary decisions to conduct the tournament, such as, if a player leaves for sickness or otherwise, additional prize payouts, handling complaints and interpreting these rules.
- The tournament manager's word is Final.
- As of 5/23/2013, Earl Ball (Betmar) Ozcar Clarin (Winter Haven) Glenn Monroe (Lakeland) Chuck Moulton (ZSC), are the new Summer Mingles/Singles Board to oversee rule changes, scheduling, etc.

Revised: 6-14-09, 10-3-2010, 6/3/2013